

RuneSword II

Trigger Events

Encounters	On-	Pre-	Post-	Trigger Event	Sub-Trigger	On-	Pre-	Post-	Trigger Event
				<None>					<None>
		X		Cast	X			X	Attack
		X	X	Combat		X	X	X	BuyItem
		X	X	CombatStep	X	X			Cast
		X	X	EnterEncounter	X				CastTarget
		X		ExitTome			X	X	Combat
X				Ignore			X	X	CombatMove
X				Listen			X	X	CombatStep
	X			Open	X	X	X	X	Combine
	X	X		Search		X	X	X	Death
	X	X		SearchTraps			X	X	DropItem
		X	X	StepEncounter		X	X	X	EnterEncounter
		X	X	Take				X	EnterTome
		X	X	TargetOfUseInEncounter			X	X	Equip
			X	TurnCycle			X	X	Examine
		X		Unlock			X		ExitTome
					X				Ignore
Creatures				<None>	X				Listen
X		X	X	Attack				X	NewCharacter
	X	X	X	BuyItem			X		Open
X		X		Cast			X		PickLock
X				CastTarget			X	X	RaiseSkill
	X	X	X	CombatStep			X	X	RollArmorChit
	X	X	X	Death			X	X	RollAttack
	X	X	X	Equip			X	X	RollDamage
	X	X	X	Examine			X	X	Search
			X	NewCharacter			X	X	SearchTraps
		X		PickLock			X	X	SellItem
		X		RollArmorChit			X	X	Split
	X	X	X	RollAttack	X				SkillTarget
	X	X	X	RollDamage	X				SkillUse
	X	X	X	SearchTraps	X				Status
	X	X	X	SellItem				X	StepEncounter
X				SkillTarget			X	X	Take
X				SkillUse			X	X	TargetOfApplyDamage
X				Status			X	X	TargetOfAttack
	X	X	X	TargetOfAttack			X	X	TargetOfUseInEncounter
	X	X	X	TargetOfUseOnCreature			X	X	TargetOfUseOnCreature
	X	X	X	Turn			X	X	TargetOfUseOnItem
		X	X	TurnCycle			X	X	Topic
	X	X	X	UnEquip			X	X	Turn
								X	TurnCycle
Items				<None>			X	X	UnEquip
		X	X	Attack			X		UnLock
	X	X	X	BuyItem	X				UseInEncounter
	X			Cast	X				UseOnCreature
	X	X	X	CombatMove	X				UseOnItem
	X	X	X	CombatStep					
X	X	X	X	Combine	Topic				<None>
	X	X	X	Death		X	X	X	Topic
	X	X	X	DropItem					
	X	X	X	Equip	Tome				<None>
	X	X	X	Examine		X	X	X	Combat
	X			PickLock			X		EnterTome
	X	X	X	RollArmorChit			X		ExitTome
	X	X	X	RollAttack	X				Listen
	X	X	X	RollDamage				X	TargetOfApplyDamage
	X	X	X	SearchTraps				X	TurnCycle
	X	X	X	SellItem					
	X	X	X	Split					
	X	X	X	Take					
	X	X	X	TargetOfApplyDamage					
	X	X	X	TargetOfAttack					
	X	X	X	TargetOfUseOnItem					
	X	X	X	Turn					
		X	X	TurnCycle					
	X	X	X	UnEquip					
	X			Unlock					
X				UseInEncounter					
X				UseOnCreature					
X				UseOnItem					